

PCA Wild West Zones Sim Racing League Rulebook

The PCA Wild West Zones (WWZ) Sim Racing League will follow the national PCA Sim Racing Rules and Guidelines as amended and published here: <https://pcasimracing.com/rules-reference-guidelines>

Only exceptions to the national rules will be highlighted in this document.

1.1 Joining PCA Wild West Zones (WWZ) Sim Racing League.

Drivers who participate in the PCA Sim Racing series must meet the following requirements:

The driver is a current Porsche Club of America member, affiliate member, PCA Junior member, or PCA Test Drive program participant.

The driver has a current iRacing account in their name.

The driver has registered on the official website registration page. <https://register-simracing.pca.org>

The driver has accepted* the invitation to join the PCA Sim Racing League and the WWZ League in iRacing. Important Note! Until a driver accepts the League invitation on iRacing, they are not fully registered in PCA Sim Racing.

* The iRacing notification is located in the lower right corner of the iRacing members start-up page, or for those using the Beta User Interface, in the top right corner. Click on the green notification, accept the invitation and you will have access to the League weekly events.

Drivers should allow at least 24 hours for their registration to be processed, then must confirm their acceptance to the League while logged in to iRacing.

1.2 Driver Classes

Drivers will compete in one of four classes: PCA Pro, PCA Club, PCA Sport, and PCA Challenge.

Each class will have its own Driver Class Championship for each WWZ Series.

Driver classification groups are determined by prior competitiveness and regard for safe driving in PCA Sim Racing events, WWZ Sim Racing events or eDE sessions. The WWZ eDE Coordinator will make the final determination of class assignments prior to any given series.

This driver classification will be used for the entirety of a Series regardless of subsequent changes to the driver's iRating or Safety rating after the start of a Series.

1.3 Schedule, Race Formats, Cars & Setup

The schedule etc. for any given WWZ series or special events will be announce separately prior to the start.

1.4 Custom Livery Painting

Custom paint schemes are permitted and encouraged but must comply with iRacing Custom Paint Policy (https://ir-core-sites.iracing.com/members/pdfs/iRacing_Custom_Paint_Policy_2_23_2011.pdf)

WWZ will utilize Trading Paints and as such all custom liveries must be uploaded to Trading Paints and Trading paints must be open while participating in WWZ events.

The WWZ league Steering Committee has the right at its sole discretion to require members to remove any deemed inappropriate liveries.

The WWZ League may require the utilization of a league specific decal template. These templates along with instruction on how to apply them will be broadcast prior to a series start.

1.5 First Lap Orange Zone

WWZ will not be utilizing live race stewards to monitor Orange zone infractions, but all drivers are expected to race safely and avoid contact. (See Incident Post-Race Report below)

1.6 Penalties

All in race penalties will be issued by iRacing AI. Drivers are responsible for following instructions to clear penalties. iRacing AI is final and there is no means of in race appeal.

1.7 Race Incident Overview

Not Applicable.

1.8 Incident Post-Race Report

Deliberately crashing into another driver or forcing them off-track will not be tolerated.

Any protests from drivers who think they have been the victim of poor driving must be brought to the attention of the admins immediately after the race citing lap number and driver involved. The incident will then be reviewed, and this may result in action being taken

Avoidable contact that damages another car and results in either lost pace or pitstops will incur a start from the pits penalty on the next race.

A driver that had consistently had incidents and start from the pits penalties may be asked to sit out future races.

If incidents continue, driver will be banned for the remainder of the series.

Drivers that are banned for repeated poor driving standards will need to demonstrate an improvement in an open practice session before being allowed to take part in any future races.

As Admins may be participating in races; should an incident involve an admin then the accused driver may nominate 2 other drivers to review the race incident and determine the action that will be taken.

All decisions by the admins are final

1.9 Championship & Scoring

Driver championship requirements and race scoring will be announced separately prior to each WWZ series.